
























**CHARTER BYLAW 19538  
PROPOSED  
MELTWATER  
Neighbourhood Structure Plan**

- |  |                                       |   |                                     |   |                                   |
|--|---------------------------------------|---|-------------------------------------|---|-----------------------------------|
|  | Low Density Residential               |  | Stormwater Management Facility      |  | Pipeline R/W                      |
|  | Street-Oriented Residential           |  | Parkland (non-MR)                   |  | City Owned Lands                  |
|  | Medium Density Residential            |  | School / Park (MR)                  |  | Non ER on City Owned Parcels      |
|  | Potential Development Area (MDR)      | ★   | Pocket Park (MR)                    |  | Arterial Roadway                  |
|  | Town Centre Mixed Use                 |  | Natural Area (MR)                   |  | Collector Roadway                 |
|  | Mixed Use                             |  | Natural Area (ER)                   |  | Future Transit Centre/Park & Ride |
|  | Community Commercial                  |  | Natural Area (ER) to be determined* |  | Special Study Area                |
|  | Neighbourhood Commercial              |   |                                     | ★   | Civic Use                         |
|  | Institutional / Residential Mixed Use |   |                                     |  | NSP Boundary                      |

**Note:** Location of collector roads and configuration of stormwater management facilities are subject to minor revisions during subdivision and rezoning of the neighbourhood and may not be developed exactly as illustrated.

\*Buffer to be determined through SSNAMP