

Audio-Visual Technician II

DEFINITION

This is technical audio-visual/multi-media and leadhand work performed in various departmental settings with specialization common to the audio-visual industry.

Work of this class involves responsibility for the complete integration of the operation and maintenance of a broad range of projection and sound equipment; developing the effective use of electronic/mechanical apparatus; and the application of photographic film presentation techniques and the creation of special effects, visual formats, audio requirements, media selection and the like. Employees will also interface with various civic and public groups regarding audio-visual use and requirements.

Work is performed under the direction of a supervisor, by established guidelines, but with increased experience, employees may exercise considerable creativity and independence. Employees may provide guidance and direction to the Audio-Visual Technician I class.

This class is distinguished from the Audio-Visual Technician I level in that employees will address the optimum combination of equipment use; the effective transfer of concepts/ideas into audio-visual format; the exercise of leadhand supervision and assisting in the primary stages of presentation development, testing and overall analysis of the quality of the final presentation product.

TYPICAL DUTIES*

Coordinates the operation of diverse projection and sound equipment to produce draft and final audio-visual effects involving a wide range of content for technically specialized areas.

Determines photographic and audio parameters and modifications to standard equipment to obtain desired results.

Sets form, chooses or develops sound tracks suitable for future program content.

Acts as the technical advisor in matters of audio-visual expertise, prepares appropriate mix or blend of audio-visual equipment use; sets-up and tests simulation models for prototypes.

Selects and maintains files for information.

Provides some direction to subordinates.

Assists in program development and design, and evaluates the quality of the final product.

Performs related work as required.

KNOWLEDGE, ABILITIES AND SKILLS

Knowledge of audio-visual techniques and practices.

Some knowledge of the principles and practices involved in program production and presentation.

Knowledge of specific areas of technical specialization.

Ability to communicate clearly.

Ability to translate concepts and factual information in an aesthetically pleasing format.

Skill in the optimal use of media equipment and techniques.

TRAINING AND EXPERIENCE REQUIREMENTS**Job Level**

University graduation in educational media and instructional technology plus a minimum of one (1) years related experience in Audio-Visual industry subject area specialization; or graduation from a recognized program in Audio-Visual Technology plus a minimum of three (3) years' related experience in Audio-Visual/Multimedia subject area specialization.

** This is a class specification and not an individualized job description. A class specification represents and defines the general character, scope of duties and responsibilities of all positions within a specific job classification. It is not intended to describe nor does it necessarily list the essential job functions for a specific position in a classification. Positions may perform some of the duties listed above but this does not necessarily qualify for placement into this classification.*

Salary Plan	<u>21M</u>	<u>21A</u>	<u>21B</u>	<u>21C</u>
Job Code	0750			
Last Updated:	1982-12			
Previous Updates:				
Originated:	1982-11			