

**Mission**

Educate and empower youth to provide meaningful input and to take action on local issues and municipal politics in Edmonton

**Mandate**

The Committee's mandate is to provide information and advice to Council in relation to issues involving or affecting Youth, and will perform the following functions:

- i) research and write policy proposals for Council's review;
- ii) co-ordinate community events that profile local Youth issues;
- iii) receive direction from Council on work or reports it requires on Youth matters;
- iv) develop and maintain relationships with individuals and organizations addressing issues of concern to Youth;
- v) promote initiatives to support the well-being of Youth;
- vi) educate Youth on City governance, procedures and policy making;
- vii) provide networking opportunities for Youth;
- viii) consult with City administration and other organizations supporting Youth initiatives;
- ix) establish the General Assembly, maintain the registry of individuals participating in the General Assembly, and oversee its meetings;
- x) if requested by Council, recommend individuals for appointment to the City's civic agencies; and
- xi) inform Council of initiatives of other levels of government that could affect Youth and advocate for the City in the manner directed by Council if Council directs.

**Meetings and time commitment**

- Youth Council meets the first Wednesday of each month, from 5:30 - 8:00 pm at City Hall
- Time Commitment: 15 - 20 Hours per month (for monthly board meetings and subcommittee meetings to perform research, public engagement and other activities)

**Appointment Term**

- Members are appointed by City Council for a one-year term, (from September 1 to August 31) renewable to a maximum of six consecutive years, or to age 23.

**Eligibility**

- Youth who are between the ages of 13 and 23 (*Bylaw 14126*) as of September 9, 2015
- Individuals under the age of 18 may only participate with the express written consent of their legal guardian (*City Policy C575*)